



## Environmental Noise Modeling Tools for Engineering & Planning Solutions



A&WMA Ontario Section  
Air Quality and Environmental Acoustic Modeling Conference  
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Navcon Engineering Network



## Environmental Noise Modeling Tools for Engineering & Planning Solutions



### Trends North-America

#### ➤ Population Growth

US 1950 – 150 M, 2012 – 315 M

CA 1950 – 15 M, 2012 – 34 M

#### ➤ Household Growth

US 1950 – 43.5 M, 2012 – 115 M

CA 1950 – 3.5 M, 2006 – 12.5 M

#### ➤ Trend Urbanization

US 1950 – 64%, 2010 – 81%

CA 1950 – 60%, 2010 – 81%

#### ➤ Increase Mobility (Cars)

US 1950 – 74 M, 2010 – 260 M

CA 1950 – 4.5 M, 2010 – 29 M

US Total Monthly Vehicle Miles:

190 billion miles (1988), 270 billion miles (2013) (ref. FHWA Traffic Volume Trends)

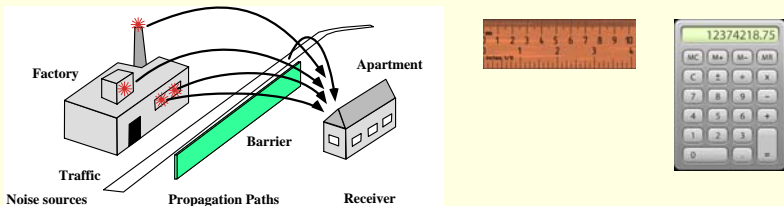


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## Parameters that change our Engineering Field


- Research shows how noise effect us:
  - ✓ At Work (Hearing, Communication, Productivity, ...)
  - ✓ At Home (Sleep, Communication, Hypertension, Privacy, ...)
  - ✓ At School, Communication
  - ✓ Sources - Transportation, Industry, Sports, Entertainment, ...
  - ✓ Effect on Wildlife (Endangered species)
- Government bodies (Global, Federal, State, County, City levels) develop legal frameworks with limits for sources & receptors in terms of Environmental Impact, Social Fairness, Cost for Society, ...
- Research, Technology advances the characterization of noise sources, the modeling and the noise assessment parameters
- Funding

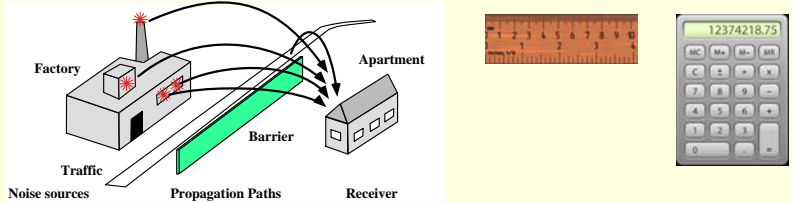
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The diagram illustrates the process of noise modeling. It shows noise sources (Factory and Traffic) emitting sound waves that travel along propagation paths towards a receiver (Apartment). A barrier is placed between the noise sources and the receiver to reduce noise. To the right of the diagram are a ruler and a calculator, representing the tools used for manual noise modeling.

- Modeling w/ Ruler & Calculator before area of Personal Computer
  - ✓ Inverse square law (e.g., Doubling Distance 3 dB, 4.5 dB, 6 dB)
  - ✓ Octave frequency ( e.g. 500 Hz Industry, Road, Rail)
  - ✓ Peak traffic / loudest sources
  - ✓ Simplified Geometry (Rule of Thumb)
  - ✓ Simplified Directivity (e.g. Roof -5 dB, Opposite Wall -20 dB)
  - ✓ 0 or 1<sup>st</sup> order of reflection

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➤ **Pro's**

- ✓ Very Quick Initial Results
- ✓ Small Data Amount
- ✓ Great tool for project with small number of noise sources


➤ **Con's**

- ✓ Too much or too little safety margins
- ✓ No Detail (Spectral, Usage, Reflection, Flanking Paths, Local Shielding,...)
- ✓ Labor Intensive / Manual input effects study detail
- ✓ Result Tables, No Graphics

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Technology highlight's of the recent 30 year ...

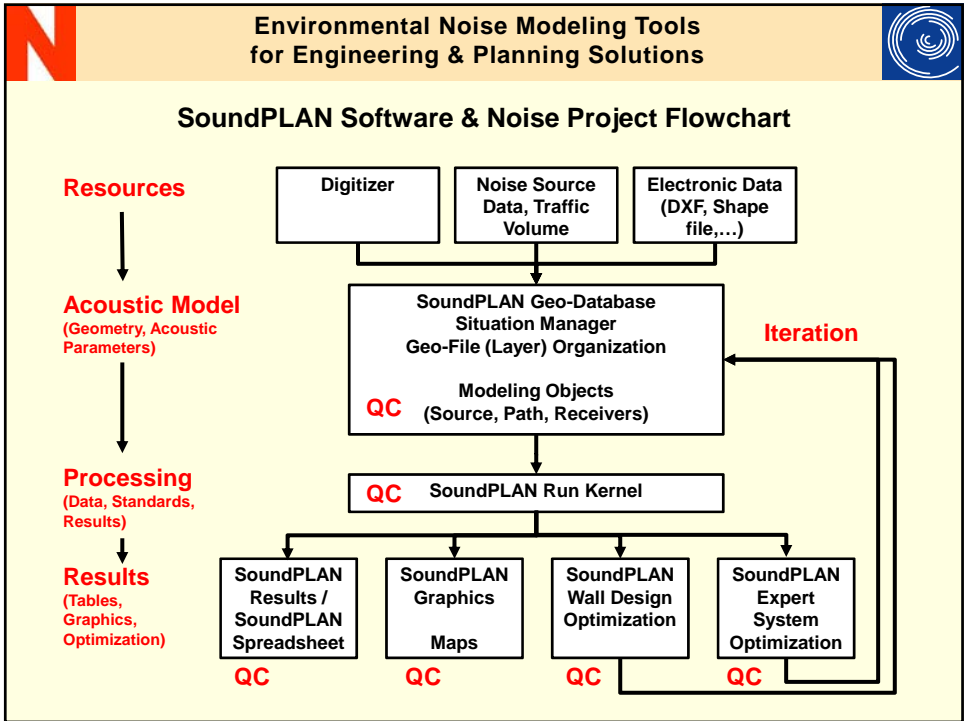
- 1981 IBM introduces 1<sup>st</sup> Personal Computer (PC)
- 1983 IBM PC/XT Technology Intel processor & DOS
- 1984 Apple Macintosh
- 1985 IBM 386 microprocessor
- 1986 64 million PC's Shipped Worldwide
- 1986 Toshiba introduces T1000 laptop
- 1988 CD discs
- 1989 120 million PC's Worldwide
- 1991 WWW
- 1995 DVD discs, Windows 95
- 1997 Pentium II, 1999 Pentium III, 2000 Pentium 4
- .... Windows 98, 2000, XP, Windows 7, Windows 8
- 2012 Global Sales 350 Million PC & 30 Million Tablets....

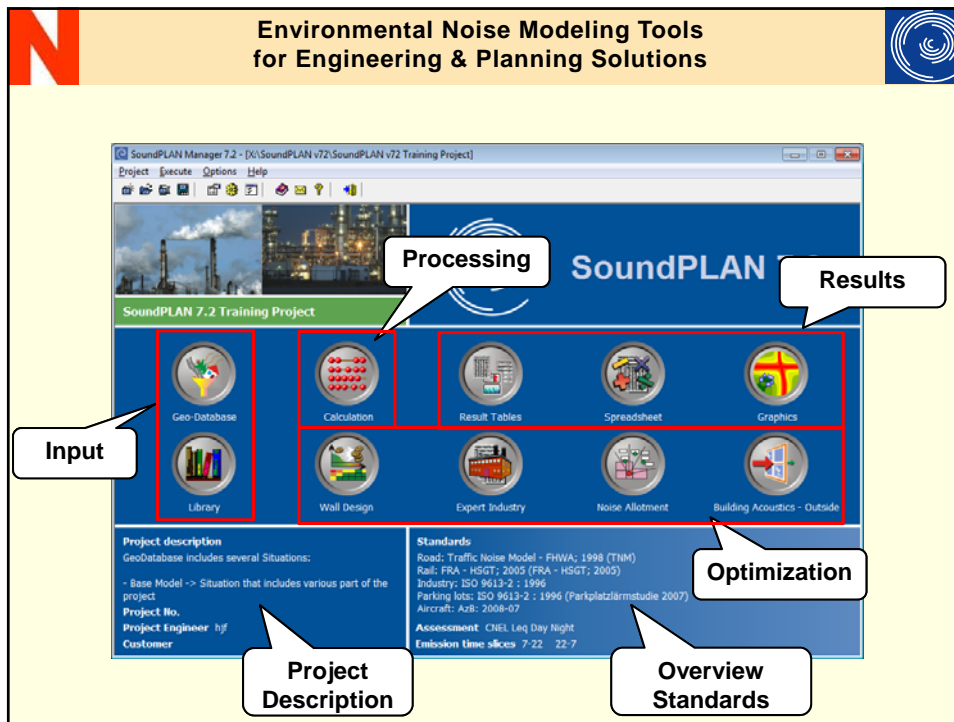


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### Noise Modeling Software

- **Basic Need**
  - Digitizing Geometry of sources, receiver, path objects (barrier, elevation,...)
  - Implementation of Prediction Algorithms (ISO, Road, Rail Models,...)
  - Automatic Acoustic Model Processing
  - Basic Noise Assessment
  - Documentation
- **Expanding Features**
  - 1/1 & 1/3 Octave Band
  - Graphic Features / Visual QC Input Geometry, Parameters, Results
  - Cost Optimization
  - Data Interfacing & Reduction (ACAD, GIS)
  - Project / Data Management
  - Distributed Network
  - Software Updating via Internet
  - Quality Assurance (QA) ISO 9001
  - Quality Control (QC)






- Environmental Noise Modeling Tools for Engineering & Planning Solutions**
- **Quality Control – Geo-Database**
    - ✓ Consistency of Geometry (location, height/elevation, width,... ) via 2D and 3D Graphic visualization
    - ✓ Data Organization & Documentation
    - ✓ Review Object Acoustic Parameter, Pre-flight
    - ✓ Aerial Photography
    - ✓ ...
  - **Quality Control – Calculation**
    - ✓ Setup Default Settings (Run, Standards, Assessments)
    - ✓ Review of Calculation Parameter, Standard Settings
    - ✓ Batch Processing, Recalculation
    - ✓ Error / Warning Log
    - ✓ ...

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- **Quality Control – Result Documentation**
  - ✓ Documentation of Program Version, Calculation Settings, Source Input (Spectral, Usage)
  - ✓ Intermediate and detailed calculation steps
  - ✓ Assembly of Spreadsheet (multiple variants assessment)
- **Quality Control – Graphics**
  - ✓ 2D, 3D Graphic representation of Input Geometry
  - ✓ 2D, 3D Graphic representation of Results
    - ✓ Contour Map & Cross Section Maps (Noise Prediction, Difference, Conflict, Measured Data, Standard Deviation, File Operations, Façade Results, ...)
    - ✓ Export Raw Data, Contour Lines (DXF, GIS)
  - ✓ Spreadsheet integration

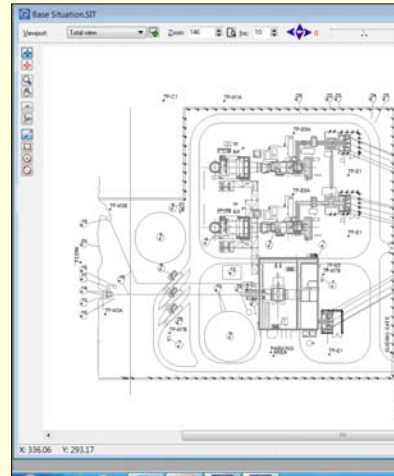
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- **Quality Control – Wall Design**
  - ✓ 2D, 3D Graphic representation of Input Geometry
  - ✓ Cost Optimization Control Features
  - ✓ Visualization of Optimization Steps
  - ✓ Documentation and Export of Results
- **Quality Control – Expert System**
  - ✓ 2D, 3D Graphic representation of Input Geometry (Receiver and Source Visualization)
  - ✓ Visualization of Optimization Steps
  - ✓ Overall, Spectral Mitigation
  - ✓ Saving Mitigation Measures










## General Objects / Display / Documentation

-  ➤ Generic Text for general Documentation
-  ➤ Generic Point for general Layout
-  ➤ Generic Line for general Layout
-  ➤ Generic Area for general Layout
-  ➤ Photo Spot for Documentation



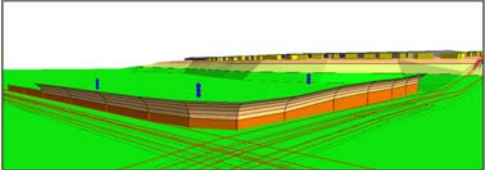
## Noise Source Objects

-  ➤ Point Source -> Lw (f), Group, Time Histogram, Lmax,...
-  ➤ Line Source -> Lw (f), Group, Time Histogram, Lmax,...
-  ➤ Area Source -> Lw (f), Group, Time Histogram, Lmax,...
-  ➤ Industrial Building
  - Building (Reflection, Shielding)
  - Source Indoor to Outdoor
  - Incorporate sub-source in façade
  - Lw (f), Group, Time Histogram, Lmax,...
  - Indoor Model
-  ➤ Road -> Traffic Volume, Veh. Mix., Speed, Surface, Geometry
-  ➤ Parking Lot -> Traffic Volume, Type of Parking Lot
-  ➤ Rail Road -> Train Traffic, Speed, Geometry

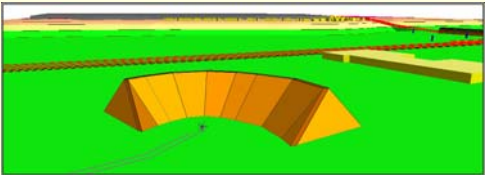


### Propagation Objects

- **Noise Barrier Wall**
  - Screening (over, around & under), reflection
  - Height, Absorption (front, back), on the ground, floating above ground



- **Noise Barrier Berm / Embankment**
  - Screening (over)
  - Height, Incline



### Propagation Objects

- **Floating Screen**
  - Floating platform with reflecting walls going up or down
  - Screening over, around & under



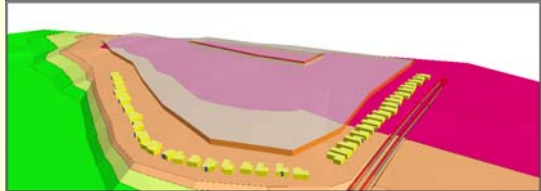
- **Ground Definition**
  - Ground factor / flow resistivity (g, rayle)
  - Define small to big area (Shoe Box System)




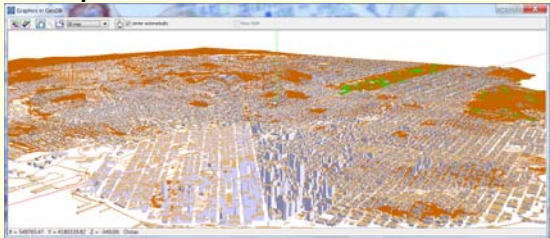


**Propagation Objects**


-  **Attenuation / Mitigation Area**
  - Forest, Housing -> Mitigation factor (overall, dB/m)

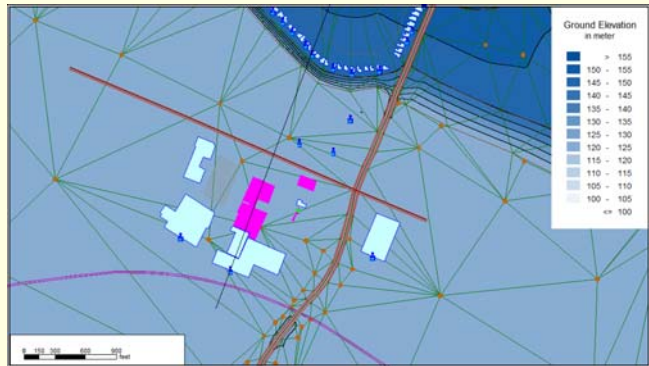


-  **Building – Reflection, Shielding, Receiver Definition for Façade Noise Map**



**Propagation Objects**

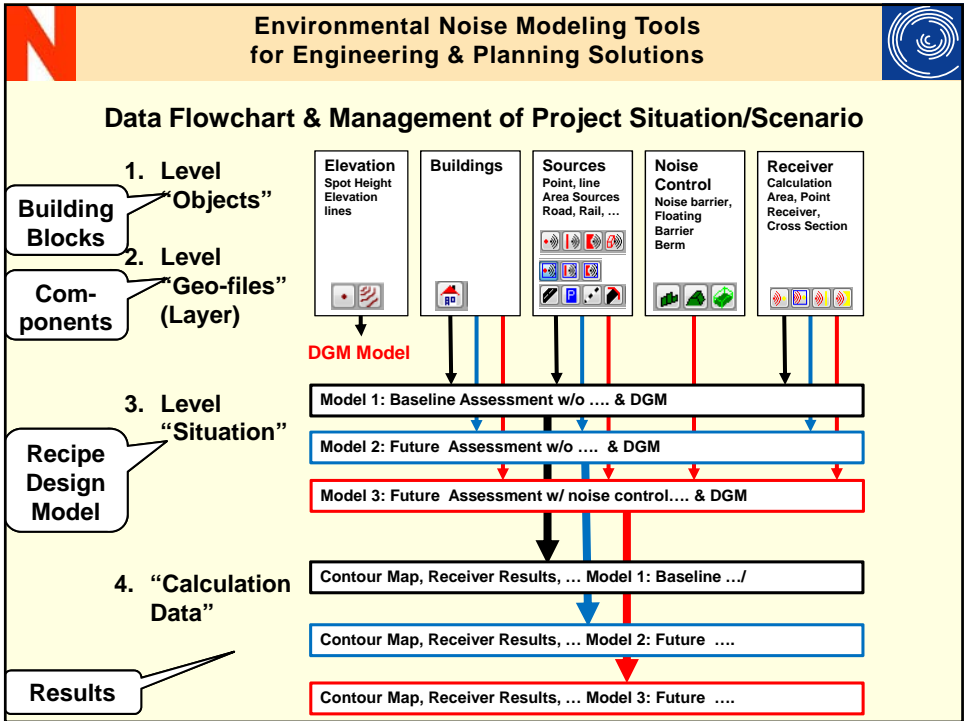
-  **Spot Heights, Elevation Lines – Ground Height DGM**
  - Provides elevation for grid receiver
  - Provides elevation for objects w/ relative elevation input
  - Used for Propagation Model (Shielding, Ground Reflection)

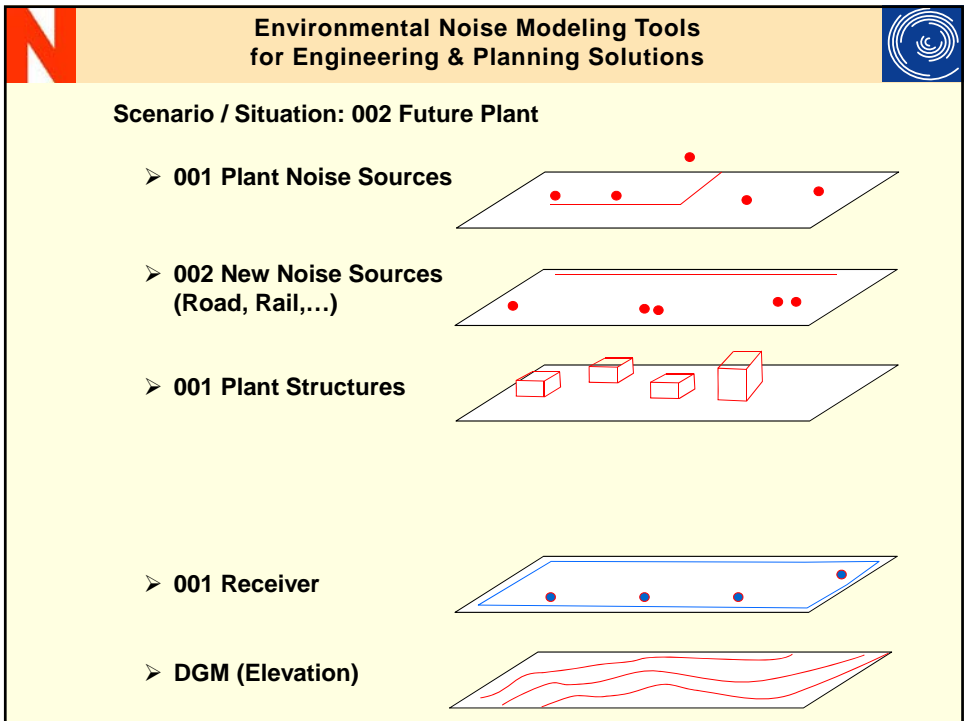
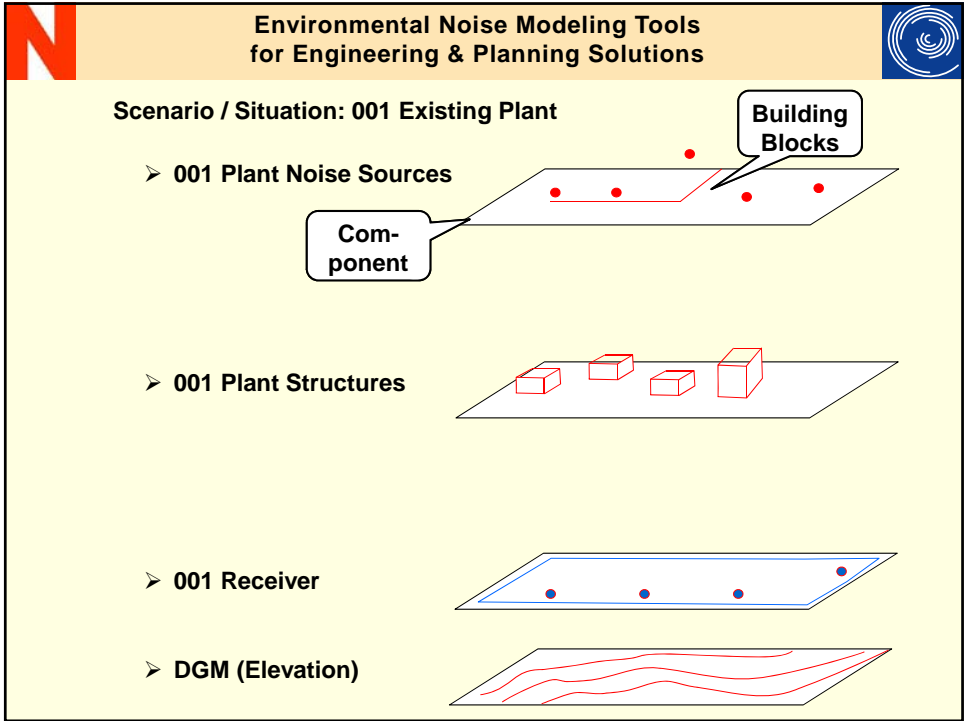


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## Receiver Objects



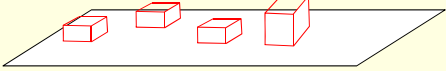
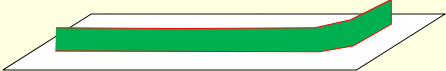


- **Point Receiver (Name, Number of Floors, ...)**
  - Free Field, Building
- **Line / Cross Section**
  - Cross Section Contour Map
  - Grid Spacing, Interpolation, Ground to xx height
- **Calculation Area**
  - Grid Noise Map
    - Grid Spacing, Height above Ground, Interpolation
  - Meshed Noise Map
    - Triangle Mesh, Height above Ground
  - Recalculation Area
- **Building / Façade Receiver** are define by Building Name, Floor Heights and Façade Geometry





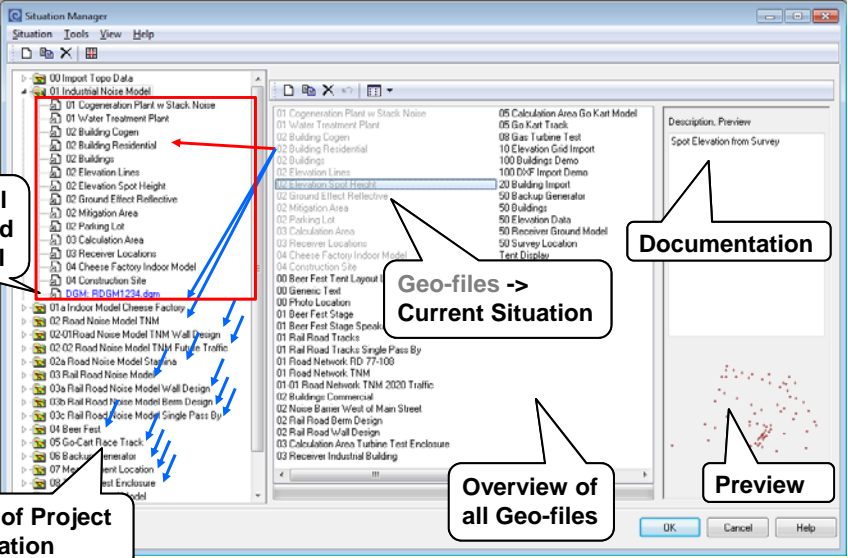
## Environmental Noise Modeling Tools for Engineering & Planning Solutions

**Scenario / Situation: 003 Future Plant w/ Noise Barrier**

- 001 Plant Noise Sources 
- 002 New Noise Sources (Road, Rail,...) 
- 001 Plant Structures 
- 003 Noise Barrier 
- 001 Receiver 
- DGM (Elevation) 

## Environmental Noise Modeling Tools for Engineering & Planning Solutions

**Project Planning & Organization / Situation Manager**



The screenshot shows the 'Situation Manager' window with a hierarchical tree on the left and a preview window on the right. The tree lists various project components such as '01 Cogeneration Plant w/ Stack Noise', '02 Building Logen', and '03 Calculation Area'. The preview window shows a 3D visualization of the project site with red dots representing noise sources or receivers.

**Digital Ground Model** (points to '02 Elevation Lines' in the tree)

**List of Project Situation** (points to the tree structure)

**Geo-files -> Current Situation** (points to the tree structure)

**Documentation** (points to the 'Description: Preview' window)

**Overview of all Geo-files** (points to the tree structure)

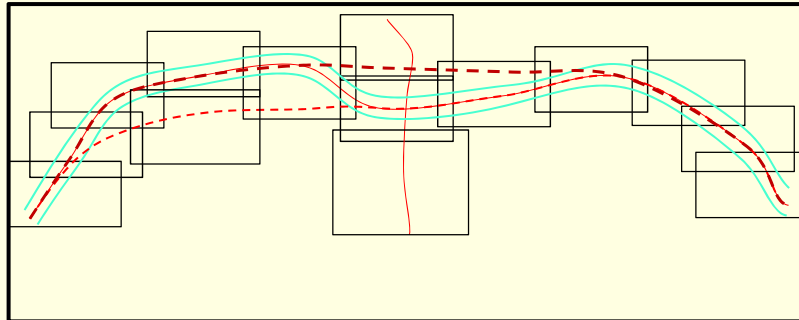
**Preview** (points to the 3D visualization in the preview window)



## Aerial Views & Usage

- Problem: Project Drawings usually do not extend to receptors locations
- Aerial Photography is easy way to add missing data
- Scaling with 2+ local or world coordinates
- Google Earth Interface via Coordinate and Reference System
- Geo-referenced Maps

### Mooz & Zoom Aerial Section for Transportation Corridor Noise Study

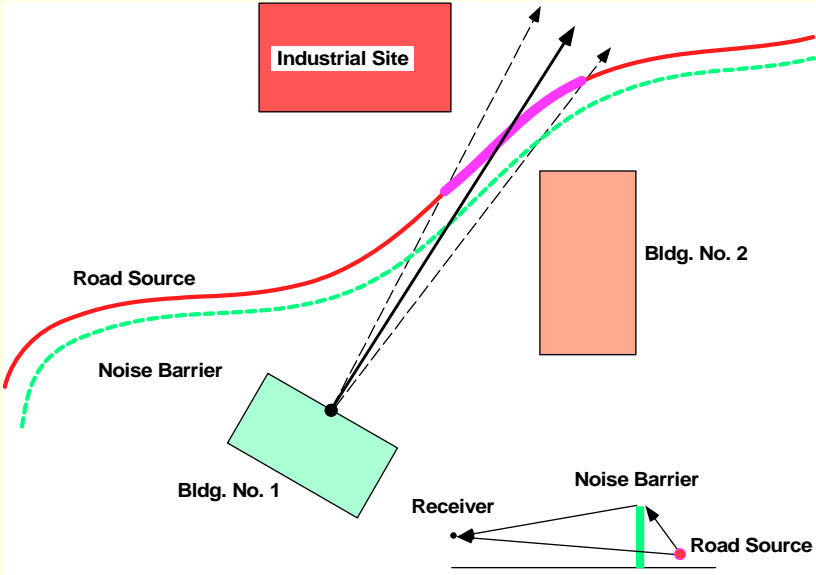
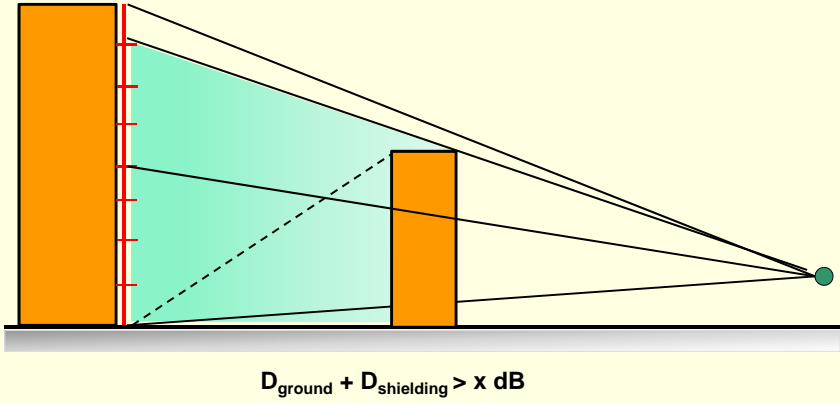


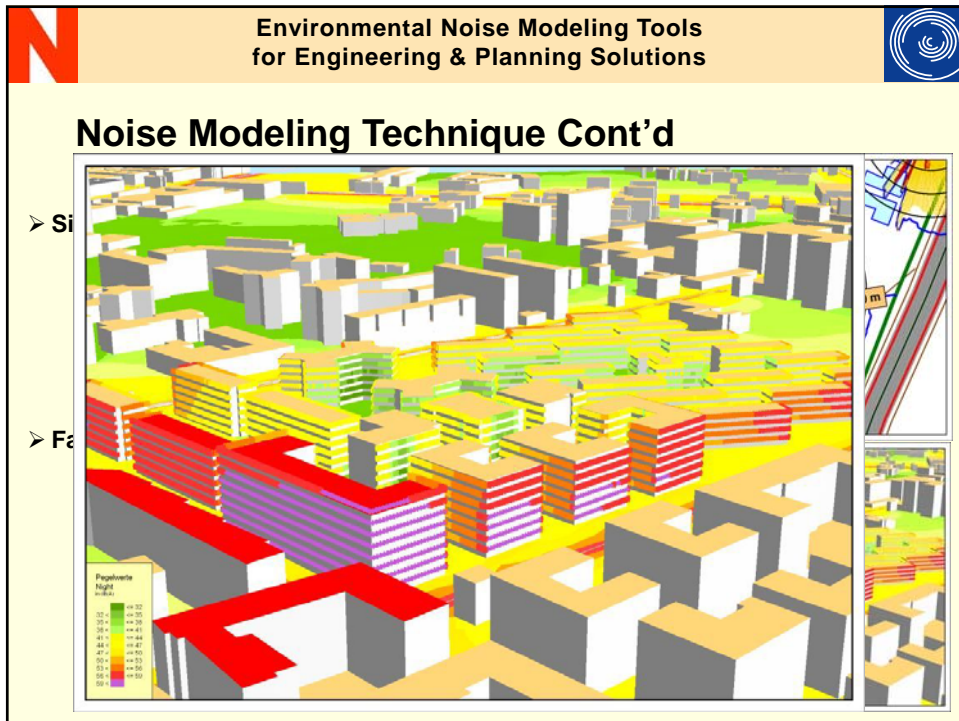
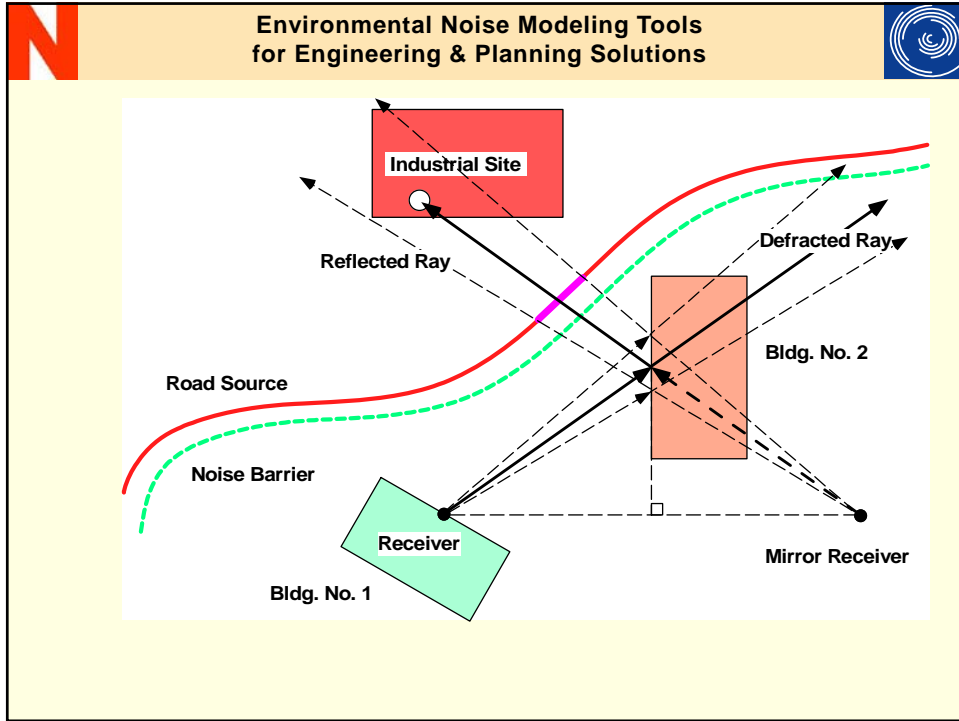
## Noise Modeling Technique

### SoundPLAN's Dynamic Search

- Search starts from receiver
- Find sources that are relevant for receiver (ranking by free field propagation) Tolerance Factor (**Calculation Speed**)
- Find obstacles (buildings, walls, berms,...), ground definition between source and receiver (**line of sight, over/around/under**)
- Find reflective walls close to receiver, close to source providing reflection contribution (**Reflections**)
- Iterative division of line and area sources to ensure adequate propagation (**Accuracy**)
- Consider propagation correction based on selected standard (**Type of Source, Emission, Spectra,..**)

### Iterative Division Line / Area Sources



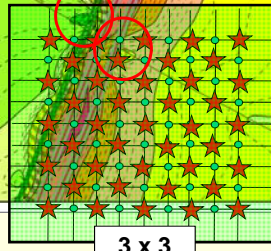
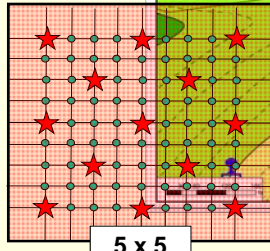
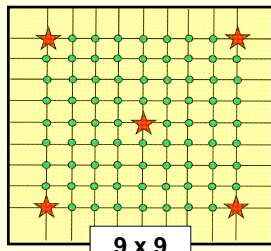
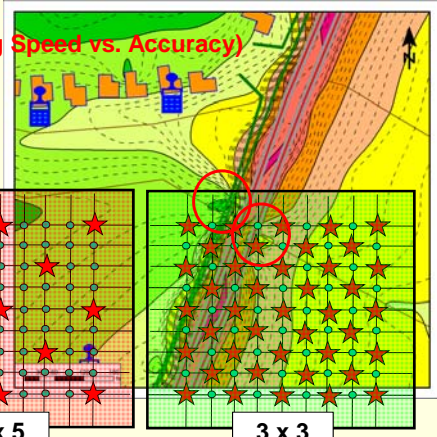
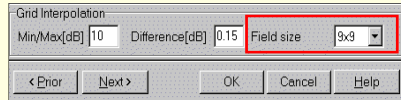




## Noise Modeling Technique Cont'd

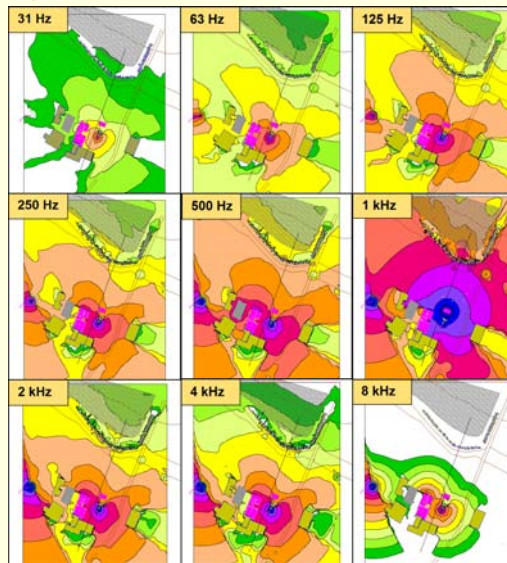
➤ Grid Noise Map (equal space distance, x m above ground)

- ✓ Spacing effects computation time
- ✓ Spacing effects spatial aliasing
- ✓ Interpolation (**Balance Processing Speed vs. Accuracy**)



## Noise Modeling Technique Cont'd

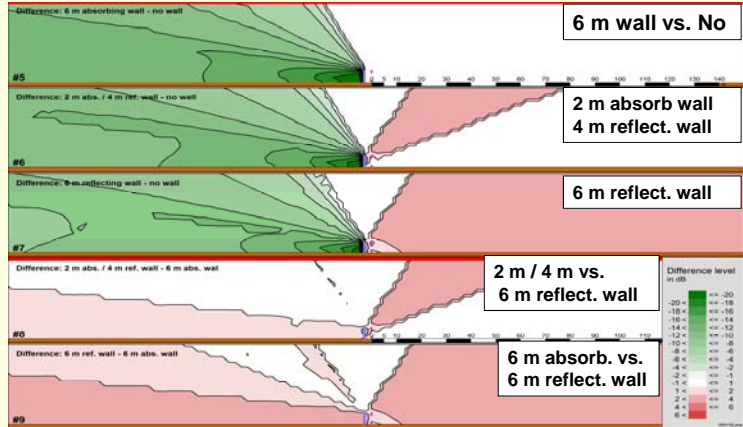
- Meshed Noise Contour Map
- No Interpolation
- Triangle Mesh
- Points density is a function of acoustic activity
- Every Point Calculated
- Results – Overall & Spectra



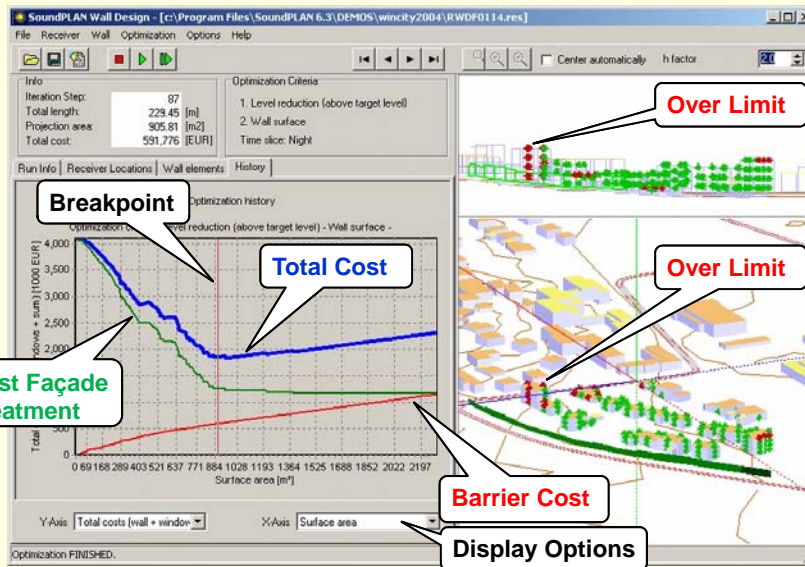


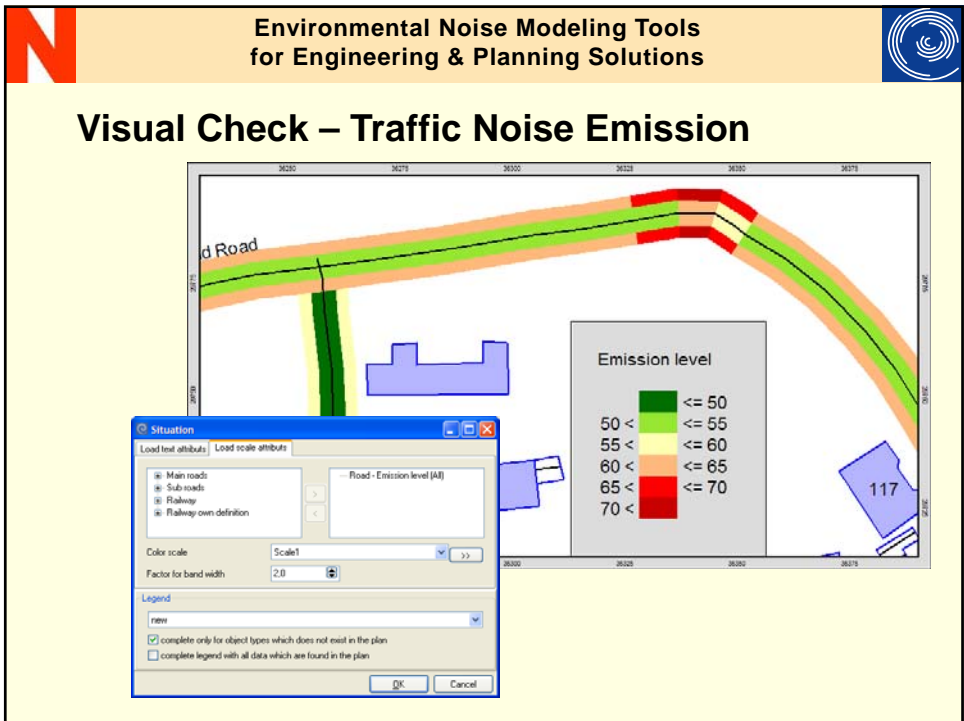
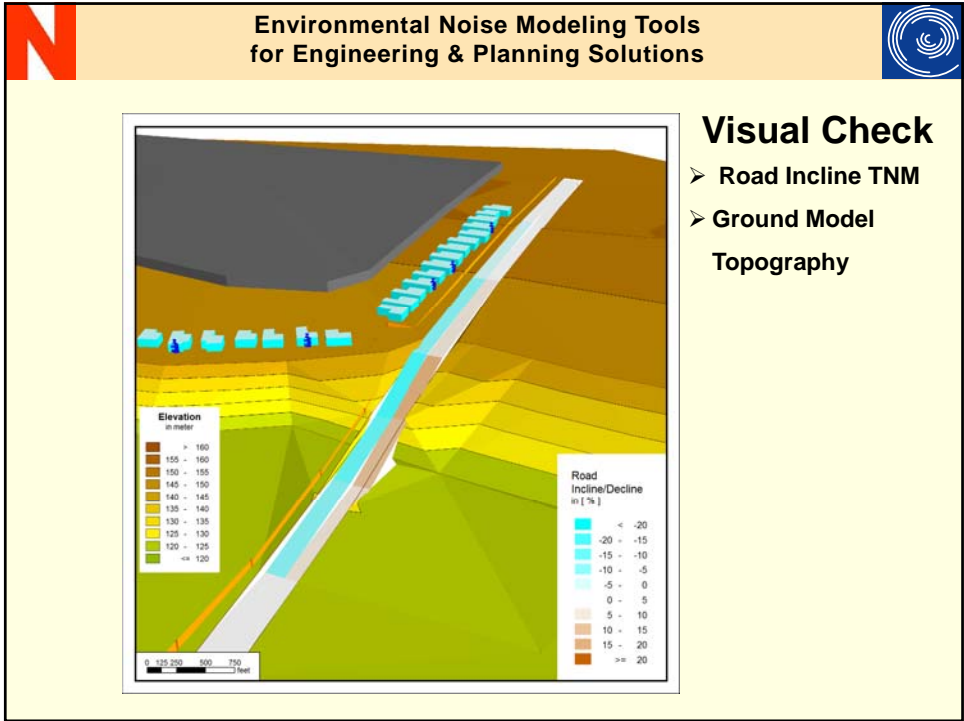
## Noise Modeling Technique Cont'd

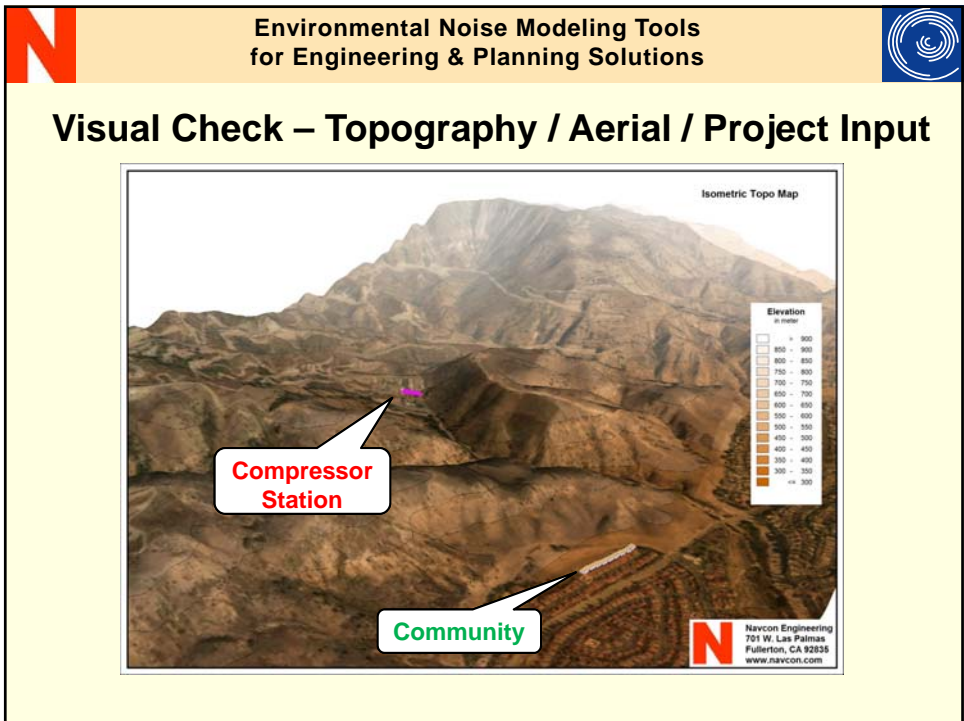
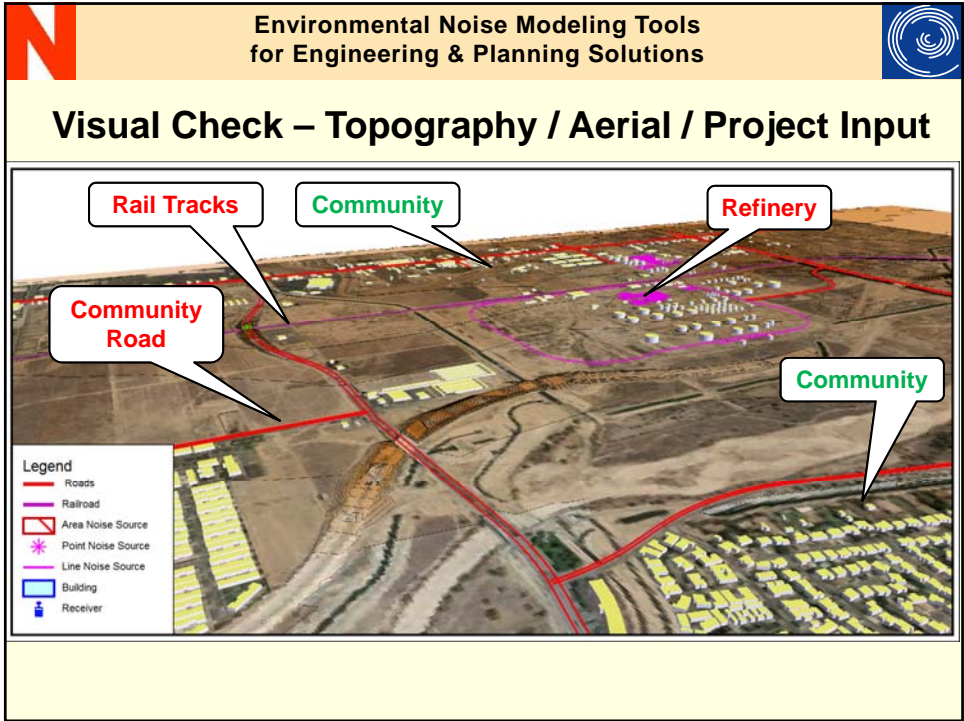
- Cross Section / Vertical Noise Map
- Overall sound level prediction
- Grid spacing effects computation in regards to time & spatial aliasing



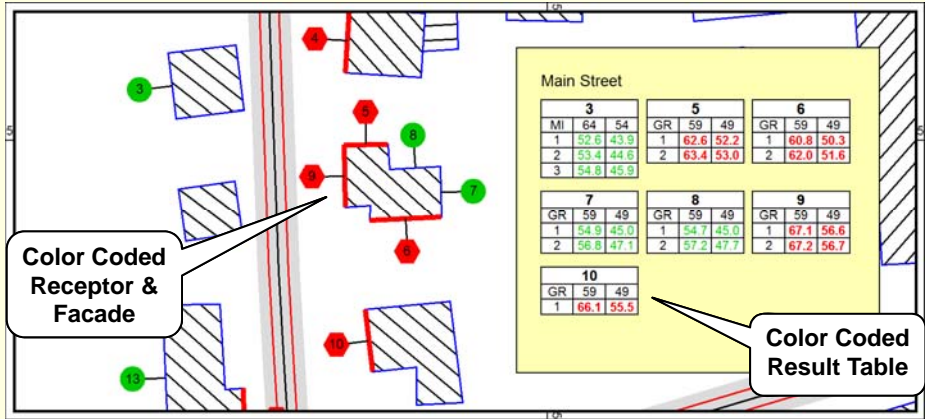
## Barrier / Berm / Window Optimization



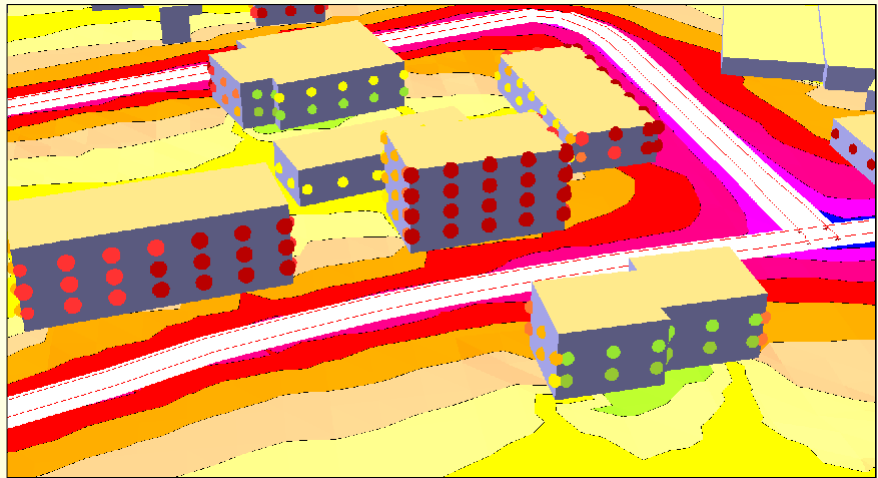




### Visual Check Documentation



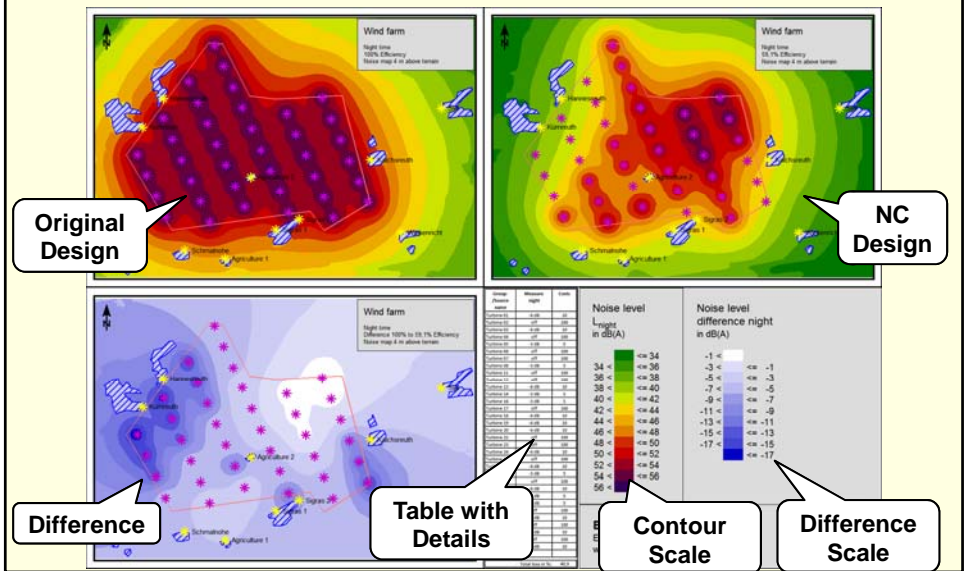
### Façade Result – Graphic Representation



### Contour Result – Graphic Representation

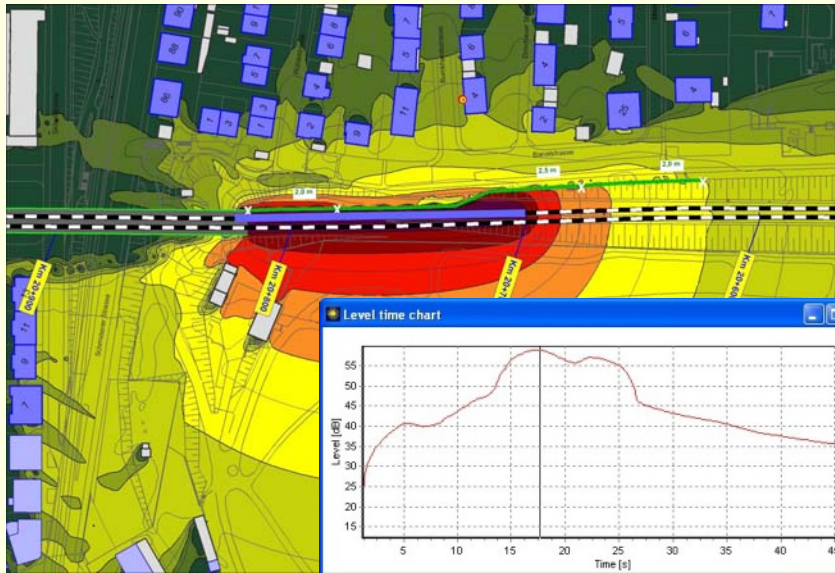


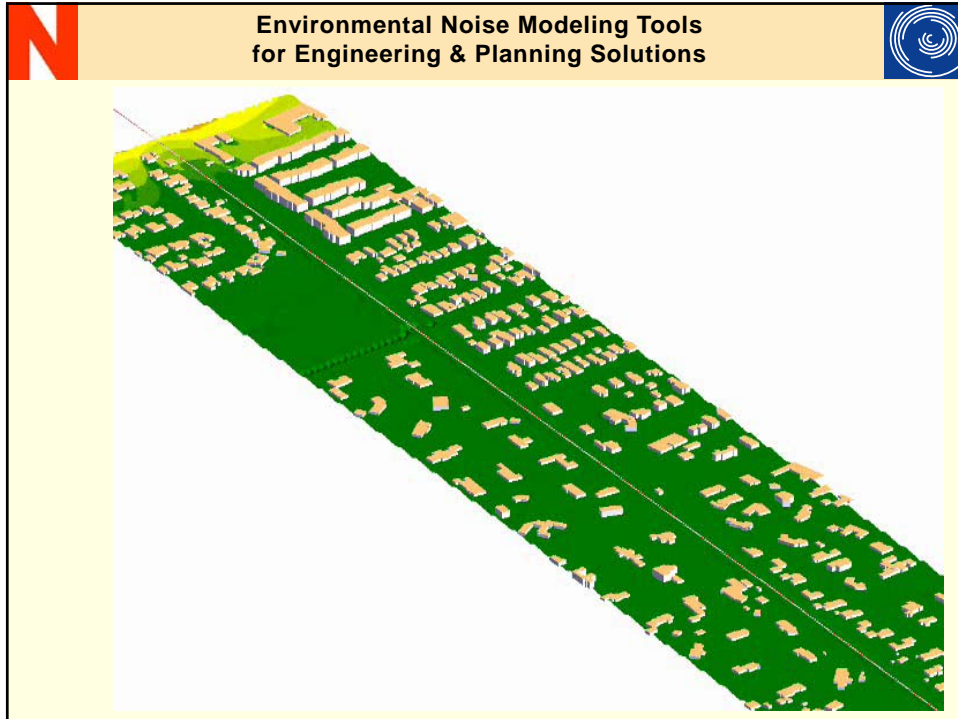
### Contour Result – Graphic Representation





### EU Directive – Graphic Representation





**Environmental Noise Modeling Tools  
for Engineering & Planning Solutions**

**Conclusions:**

- Environmental awareness and regulation will increase with the population density and mobility.
- As acoustical engineers we will be tasked with solving even more complex noise problems.
- We have to become multifaceted.
- In the 1970's & 1980's engineering technology was driven by the hardware manufacturers.
- Today engineering technology is driven by our software tools.
- These tools allow us to attack more complex problems with increased efficiency, accuracy, traceability and transparency.